My life began in the opposite way of software development. I always loved art. Traditional Art studies and video games consumed most of my life. Kindergarten through college I would draw, paint, sculpt, study graphic design and more.

The first experience I had with a personal computer was my 11th grade year in high school. I don’t remember the brand of computers that we used but it was my first experience with DOS. It seemed so high tech back then. I remember being so nervous to touch it. We were introduced to programming. The programming language we learned to use was called Basic.

It was an amazing experience for me. Basic was hard for me to absorb but I wanted nothing more than to become good at it. Unfortunately